

# Nordic Systems Engineering Tour 2019

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## S2ML+X in Pedagogical Action

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# Teaching Model-Based Systems Engineering

Targeted audience:

- Students in engineering studies, master degree (mechanical engineering, reliability engineering...)

Targeted systems:

- Engineered technical systems (cars, trains, power plants, engines...)  
*"A combination of interacting elements that are organized so to achieve one or several established objectives"* (INCOSE)

Course:

- 1 semester, ~30 hours of course + ~20 hours of tutorial
- 20-50 students

# **Toward a general theory of models in systems engineering**

# Objectives (examples)

## System Architecture

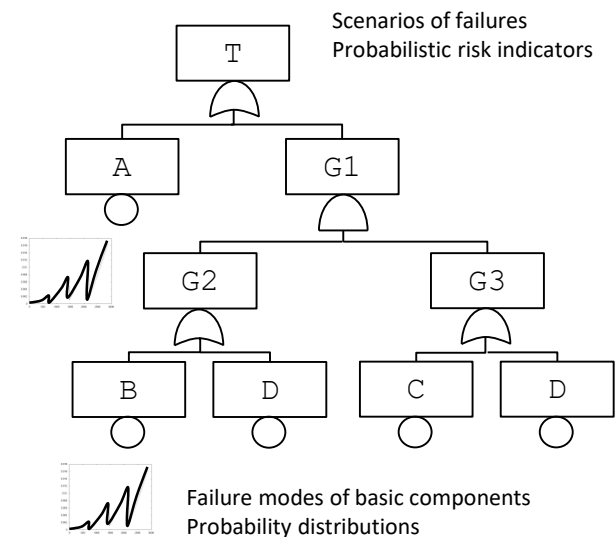


What the system should do?  
What the system should be?

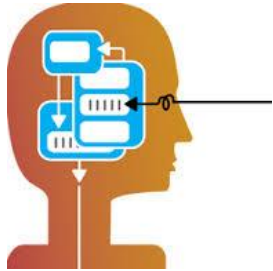
| Architectural views  | States | Static elements | Dynamic behaviors |
|----------------------|--------|-----------------|-------------------|
| Operational analysis |        |                 |                   |
| Functional view      |        |                 |                   |
| Constructional view  |        |                 |                   |

## Reliability Engineering

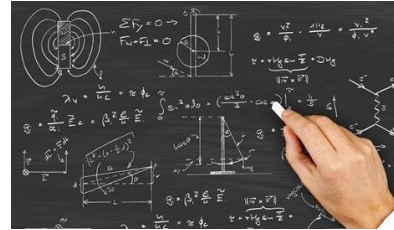
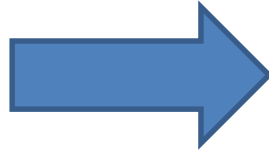
What can go wrong?  
What is the severity of consequences?  
What is the likelihood?



# Which Models?



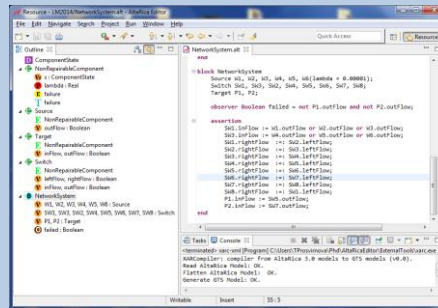
Cognitive Model



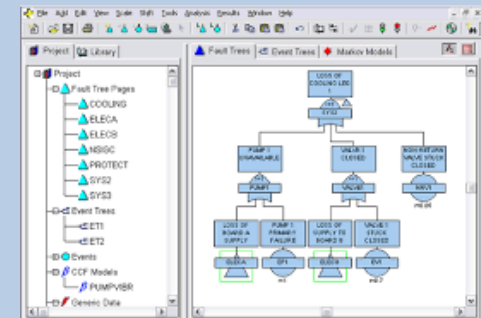
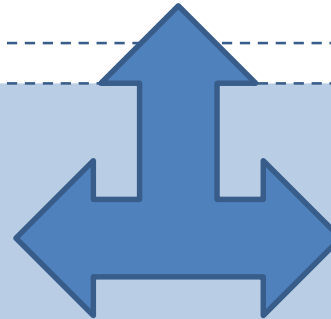
Mathematical Model

*mind & paper  
models*

*computerized  
models*



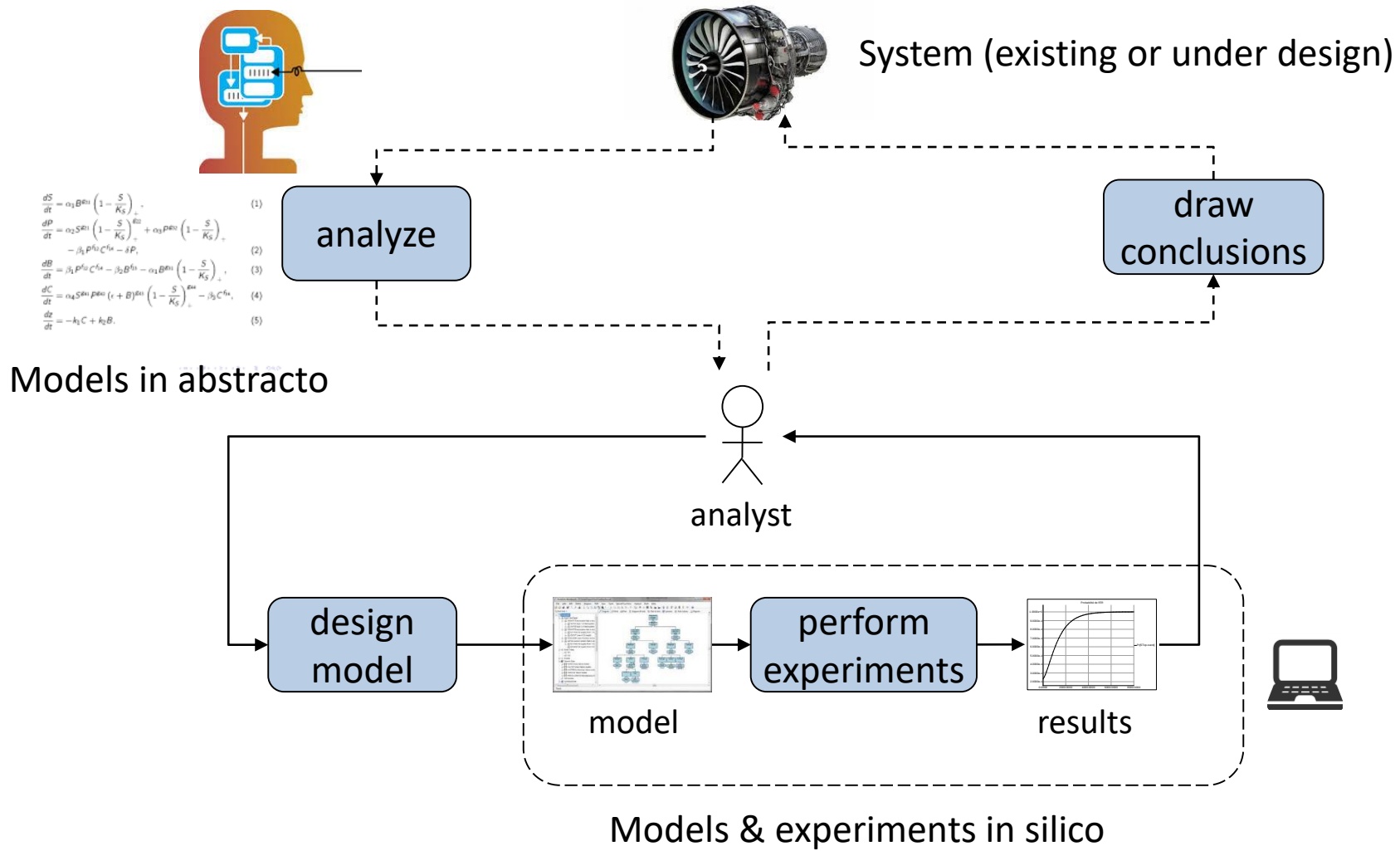
Text



Diagrams

Models are **working tools**, not (platonic) ideals the system should comply to.

# Virtual experiments



# What is a Model?

**Models** (textual or graphical) are eventually **sequences of symbols**.

To deserve the **status of model**, such a sequence of symbols must:

① Have a well-defined **syntax**

There should be a **grammar**, i.e. a set of rules, that makes it possible to **verify mechanically** which sequences of symbols are models and which are not.

② Have a well-defined **semantics**

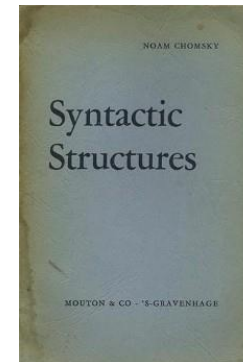
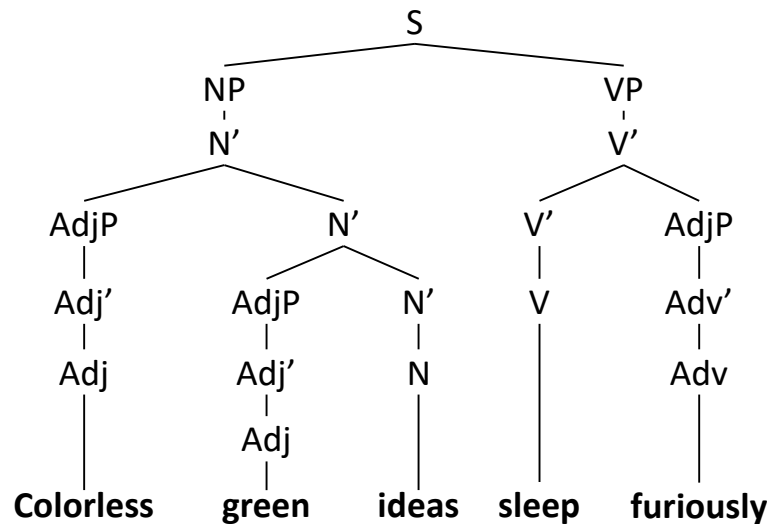
There should be an **interpretation**, i.e. a set of rules, that **associates without ambiguity** to each model a **mathematic object** belonging to a certain **algebra** (collection objects + set of operators operating on these objects)

More or less standardized notations are not models... which does mean that they are not useful to support the communication among stakeholders.

# Pragmatics

In addition to their syntax and their semantics, models have a **pragmatics**, i.e. relation to the system they represent.

**Pragmatics** is a subfield of linguistics and semiotics that studies the ways in which **context** contributes to **meaning**.

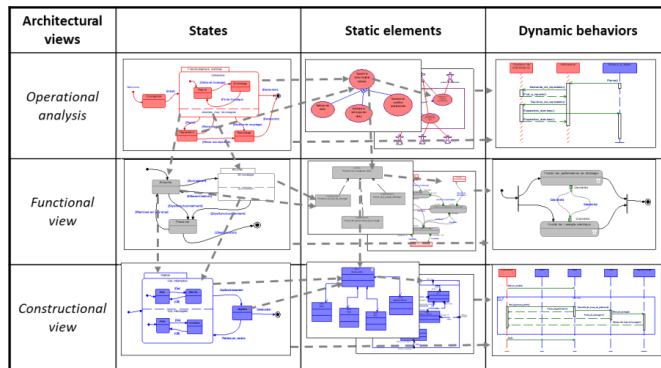


Noam Chomsky (1957)

# Pragmatic versus Formal Models

## System Architecture

**Models to communicate**  
amongst stakeholders

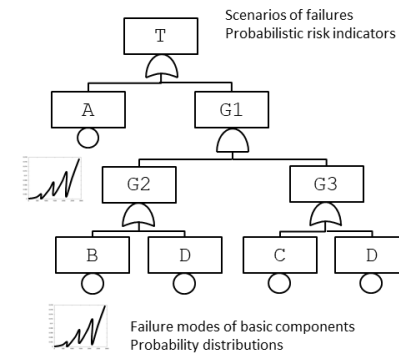


**Descriptive/pragmatic models**

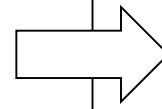


## Reliability Engineering

**Models to calculate**  
performance indicators



**Predictive/formal models**



**Epistemic gap**

# The S2ML+X Paradigm

# Constituents of Models

$$\text{Behaviors} + \text{Structures} = \text{Models}^*$$

Meaning and practical consequences:

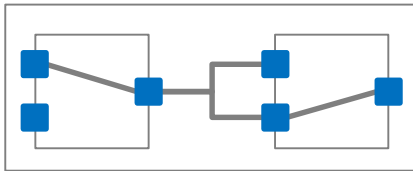
- Any modeling language is the combination of a **mathematical framework** to describe the behavior of the system under study and a **structuring paradigm** to organize the model.
- The choice of the **appropriate mathematical framework** for a model depends on which aspect of the system we want to study
- **Structuring paradigms** are to a very large extent **independent** of the chosen mathematical framework. They can be studied on their own.

(\*) In reference to Wirth's seminal book "Algorithms + Data Structures = Programs"

# Systems Structure Modeling Language (S2ML)

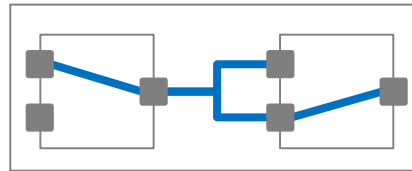
A **structuring paradigm** that unifies **object-** and **prototype-orientation** and an **ontology** of **behavioral modeling languages**

Port



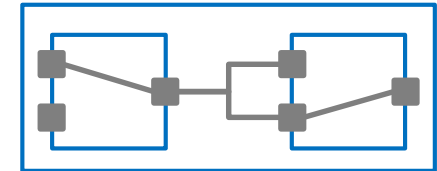
Variable, event...

Connection



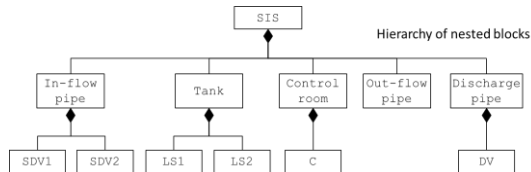
Equation, transition...

Container



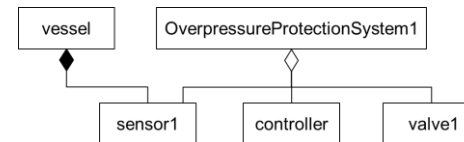
Model, component...

Composition



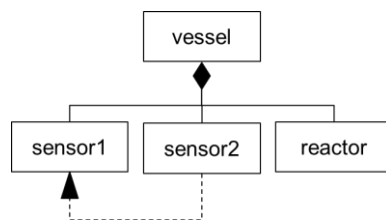
**Is-part-of**

Aggregation

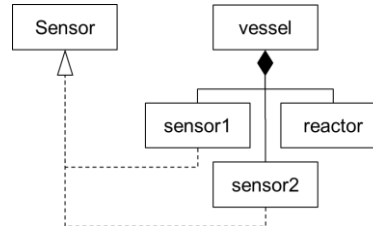


**Uses**

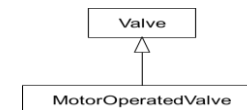
Prototype/Cloning



Class/Instantiation

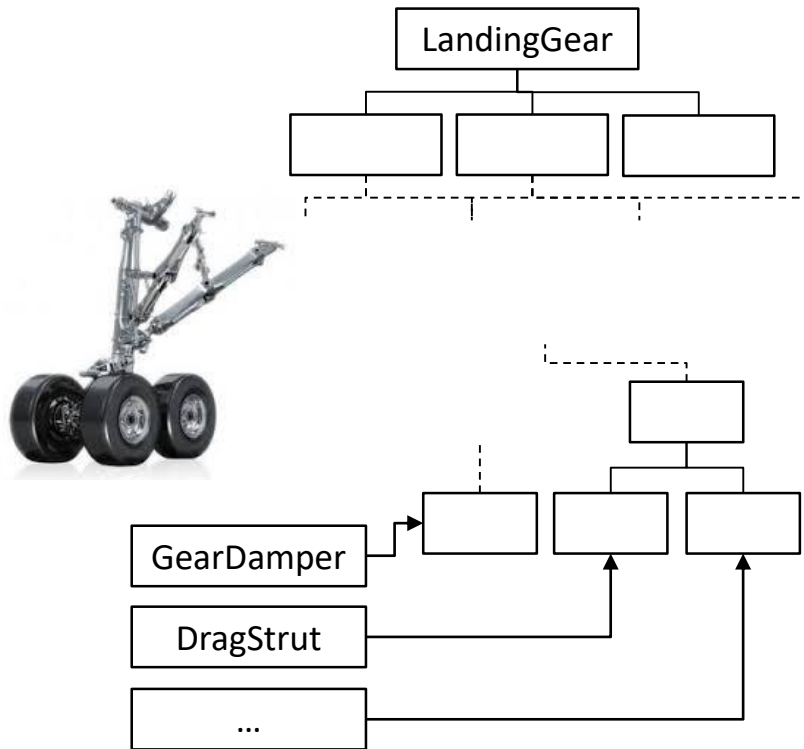


Inheritance



**Is-a**

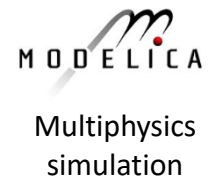
# Modeling Approaches



- Top-down model design
- System level
- Reuse of modeling patterns
- Prototype-Oriented



- Bottom-up model design
- Component level
- Reuse of modeling components
- Object-Oriented



# Models as Scripts

The **model "as designed"** is a script to build the **model "as assessed"**.

```
domain WF {WORKING, FAILED} WORKING<FAILED;

operator Series arg1 arg2 =
  (if (and (eq state1 WORKING) (eq state2 WORKING))
    WORKING
    FAILED);

class Component
  WF state(init = WORKING);
  WF in, out(reset = WORKING)
  probability state FAILED = (exponentialDistribution lambda (missionTime));
  parameter Real lambda = 1.0e-3;
  assertion
    out := (Series in state);
end
```

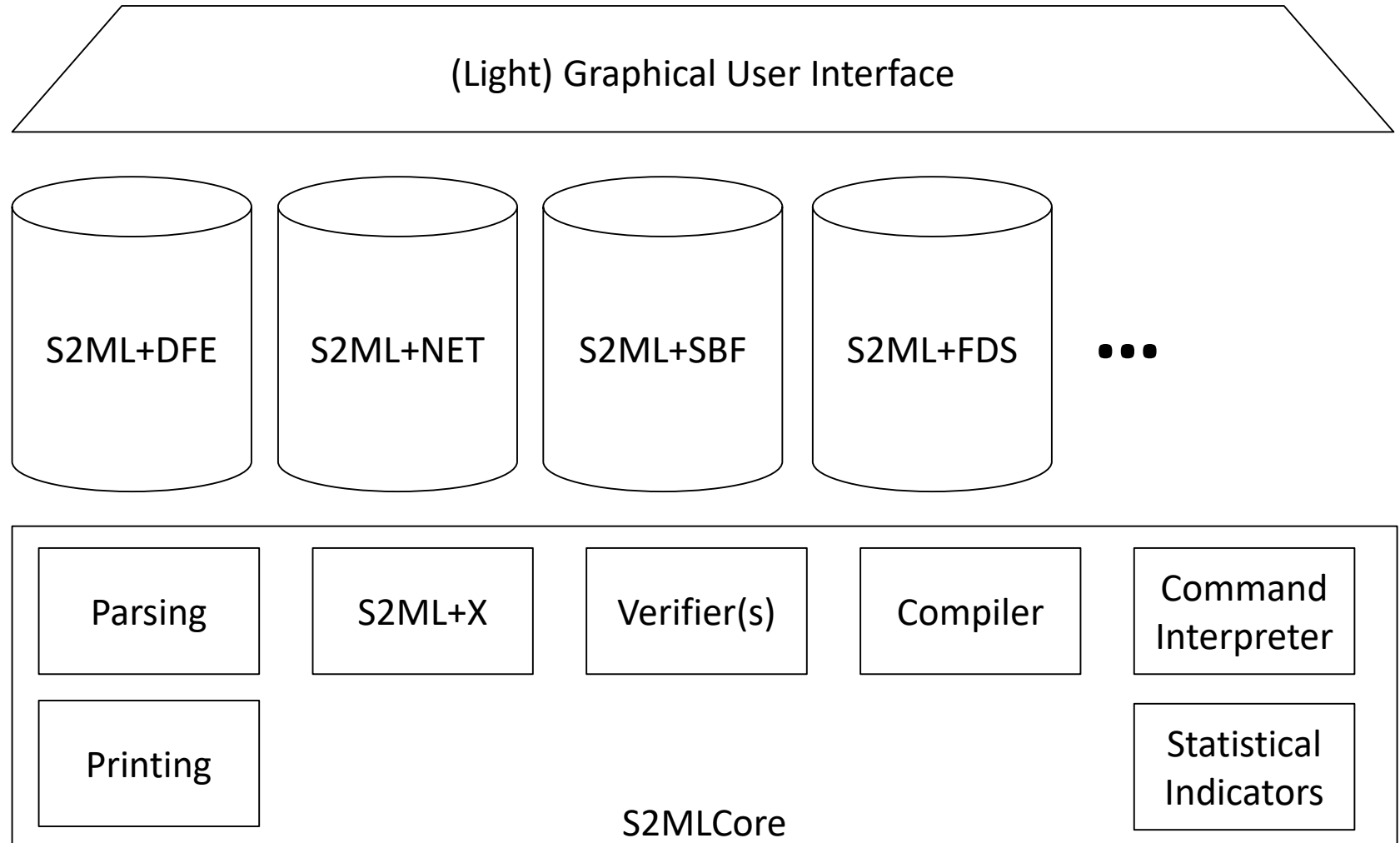
Complex models can be built using **libraries** of **reusable modeling components** and **modeling patterns**.

# The S2ML+X Paradigm

Versatile set of **domain specific modeling languages**

| Domain                                       | Language                                     |
|----------------------------------------------|----------------------------------------------|
| System architecture<br>(structural diagrams) | S2ML                                         |
| Combinatorial Optimization                   | S2ML + constraints                           |
| Reliability Engineering                      | S2ML + stochastic Boolean formulas           |
| Logistics                                    | S2ML + hierarchical graphs                   |
| Stochastic processes                         | S2ML + Markov chains                         |
| Model-checking                               | S2ML + finite state automata                 |
| Discrete event systems                       | S2ML + guarded transition systems (AltaRica) |
| Business processes                           | S2ML + process algebra (Scola)               |
| ...                                          | ...                                          |

# S2ML Toolbox (Proof of Concept)

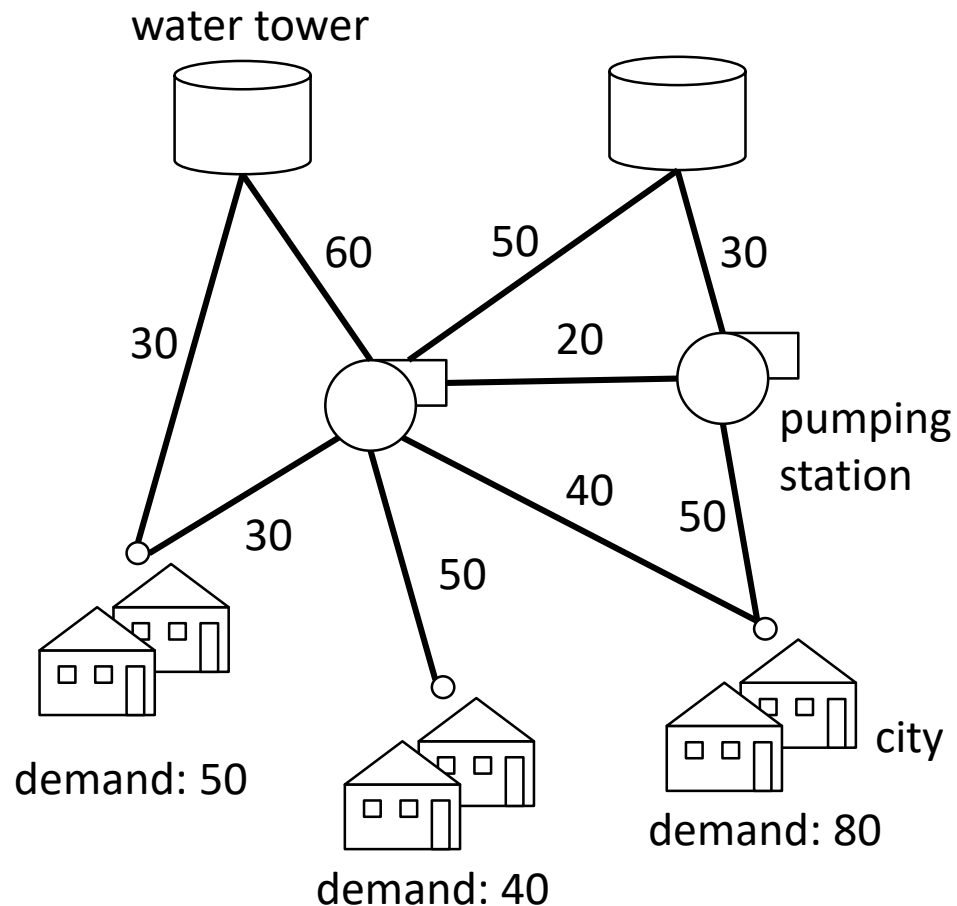


# Organization of the course

|          |            |                                                                                                                                                              |
|----------|------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|
| lecture  | Observe    | <ul style="list-style-type: none"><li>• Description of a use case</li><li>• Informal analysis of the use case</li></ul>                                      |
|          | Formalize  | <ul style="list-style-type: none"><li>• Presentation of a modeling framework (S2ML+...)</li><li>• Study of the use case in this modeling framework</li></ul> |
| tutorial | Model      | <ul style="list-style-type: none"><li>• Modeling of similar use cases in the framework</li></ul>                                                             |
|          | Experiment | <ul style="list-style-type: none"><li>• Virtual experiments</li><li>• Report on the result of the virtual experiments</li></ul>                              |

# Example of Exercise

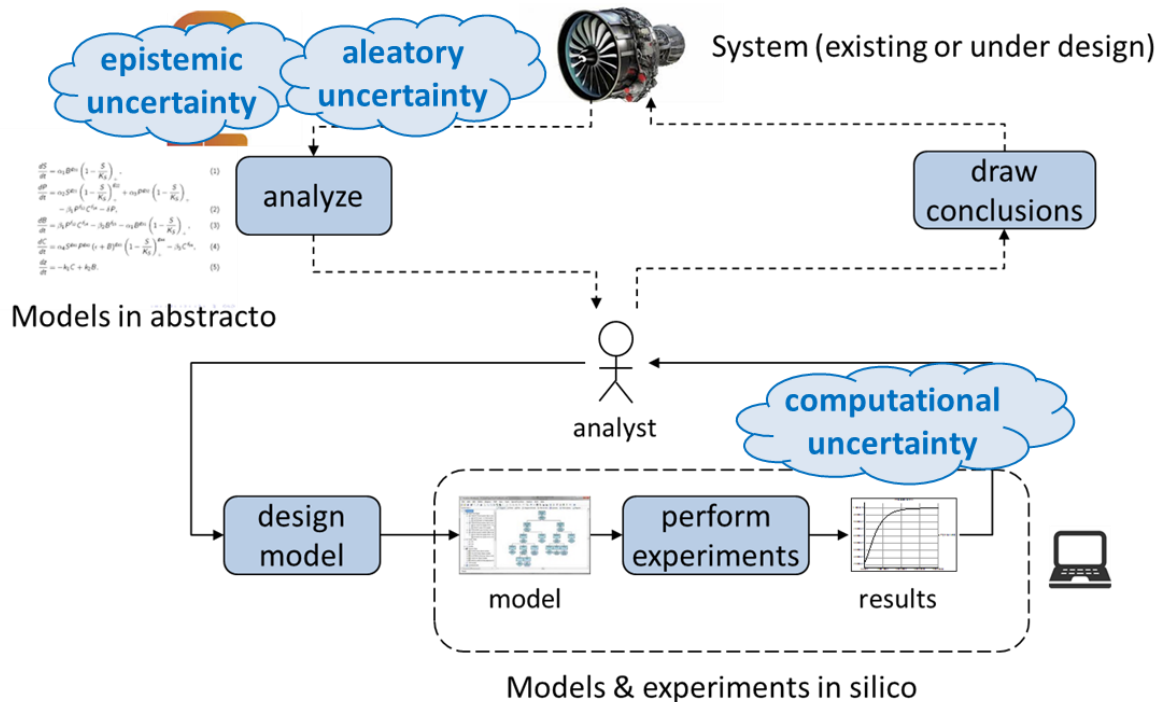
Two water towers supply three cities through a network of pipes and pumping stations. The capacity of pipes is limited.



1. Design a S2ML+NET model for this system
2. Use the Ford-Fulkerson algorithm to verify that the demands cities can be satisfied

# Computational Uncertainties

The **computational complexity** of virtual experiments **overdetermines** the modeling process: models result always of a **tradeoff** between **accuracy of the description** and **ability to perform calculations** within the available computational resources



Herbert Simon  
(1916-2001)  
Bounded Rationality



# Classes of Modeling Languages

The example of reliability engineering:

## Combinatorial Formalisms

- Fault Trees
- Event Trees
- Reliability Block Diagrams
- Finite Degradation Structures

## States Automata

- Markov chains
- Dynamic Fault Trees
- Stochastic Petri Nets
- ...

## Universal Languages

- Agent-based models
- Process algebras
- Python/Java/C++
- ...

### Expressive power

States

States + transitions

Deformable systems

### Complexity of assessments

#P-hard but reasonable  
polynomial approximation

PSPACE-hard

Undecidable

### Difficulty to design, to validate and to maintain models

# Experience Feedback

# Challenges and Assets

## Challenges:

- Software development and maintenance
- Low level in computer science/discrete mathematics/software engineering/programming of students
- Lack of suitable exercises
- Unconventional of teaching/evaluating the course

## Assets:

- General theory of behavioral models (systems engineering)
- S2ML Toolbox
- Dozens of exercises ready
- Book in preparation
- Positive feedbacks from students

# Concluding Remark

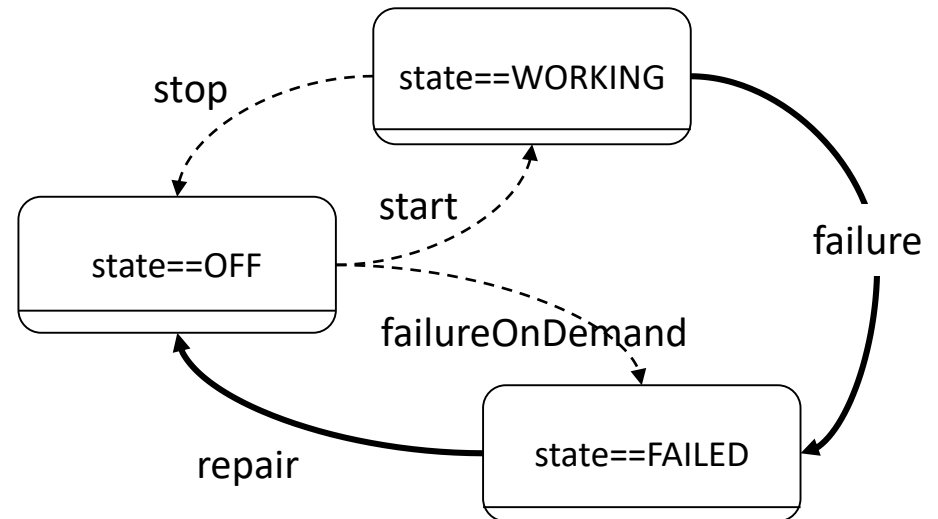
The theory and the technology are (almost) ready  
for a full-scale deployment of model-based systems engineering,  
but... are we?

## Additional Material

# AltaRica 3.0 (S2ML + Guarded Transition Systems)

Guarded Transitions Systems:

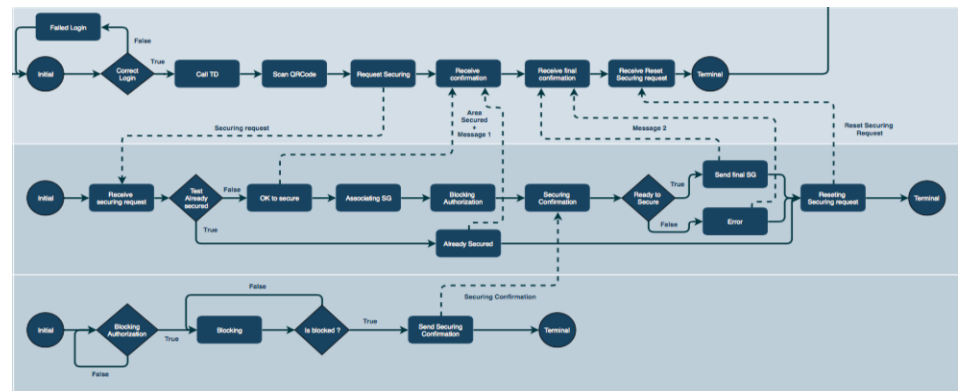
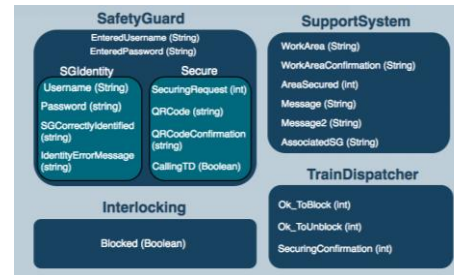
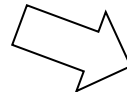
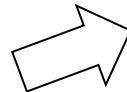
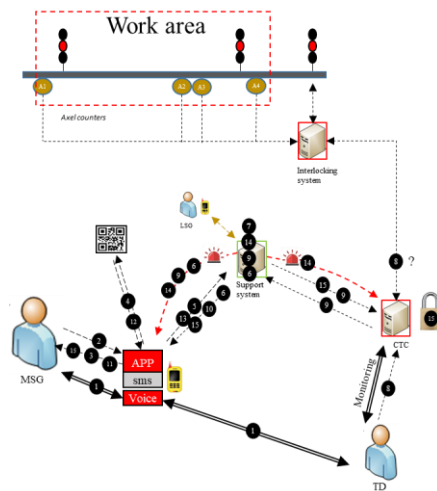
- Are a probabilistic Discrete Events System formalism.
- Are a compositional formalism.
- Generalize existing mathematical framework.
- Take the best advantage of existing assessment algorithms.



# Scola (S2ML + Process Algebra)

Scenario-oriented modeling methodology

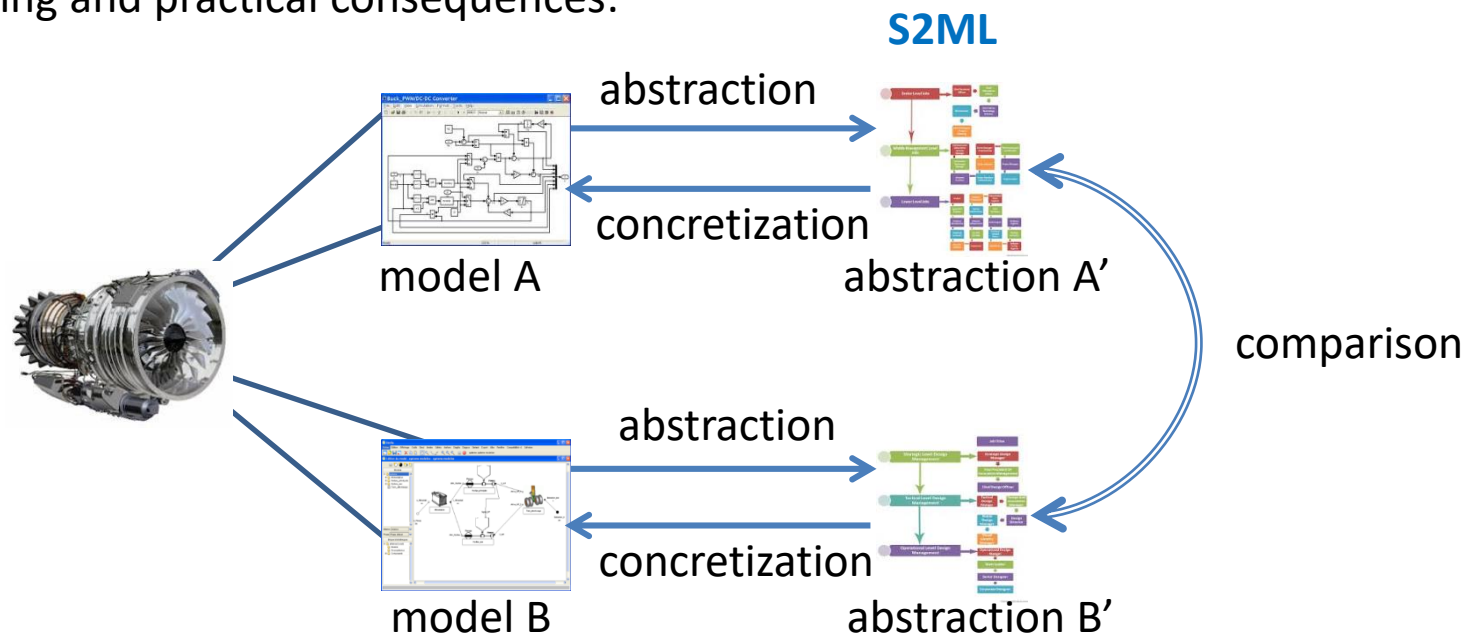
- Architecture description
- Dynamic modification of components
- Moving components
- Dynamic creation/deletion of components



# Model Synchronization

**Abstraction + Comparison = Synchronization**

Meaning and practical consequences:



**How to agree on disagreements?**

# SmartSync Platform

